

Procedure to determine the ranking

The following is the explanation on how to determine the rankings in each group of a league match.

1. The winner will receive 1 point for each wins.
2. The loser will have 0 points.
3. In case of a tie, each Kenshi wins 0.5 points.
4. If the final points are a tie, the Kenshi with more Scoring-Get-Point (number of *Ippons*) wins.
5. If there is a tie, then the Kenshi will play an *Ippon-Shobu match*. The winner of this re-match shall be declared the winner of the tie.

Group

				03	39	17	25	W-P	S-P	
NM- 03	Washington	George	AKF		MM	K	MM	2	5	1
NM- 39	Sakuraba	Kazushi	AKF	K		MK	X	1.5	3	2
NM- 17	Bush	George	AKF	MD			kX	1.5	3	3
NM- 25	Koizumi	Junichoro	AKF		X	MX		1	1	4
				3	2	4	3			

Redrawn, adding lost points column:

	K1	K2	K3	K4	WP (wins)	SP (scored)	LP (lost pts)	RANK
K1		MM _w	K	MM _w	2	5	3	1st
K2	K		MK _w	x	1.5	3	2	2nd
K3	MD _w			K _x	1.5	3	4	3rd
K4		x	M _x		1	1	3	4th

match order: K1-K2, K3-K2, K3-K4, K1-K4, K1-K3, K2-K4

Redrawn to expanded format:

	1	2	3	4	5	6	WP	SP	LP	Rank
K1	MM _w			MM _w	K		2	5	3	1st
K2	K	MK _w				x	1.5	3	2	2nd
K3			K _x		MD _w		1.5	3	4	3rd
K4			M _x			x	1	1	3	4th